

## Instruction-Oblivion

The piece was inspired by Vietnamese lullaby and EEG measurement of me sleeping. In the piece I used data describing the 4 stages: N1, N2, N3 and wake stage.

Stages	Character
N1 (Stage1)(2-5% activity)	- High pitches, quiet. ( <i>High frequency – low amplitude</i> )
N2 (stage 2) (45-55% activity)	- High density, short notes, short phrases, a lot of activity, combine high notes and low notes, play irregularly, Spindle form (crescendo – decrescendo), ( <i>Sleep spindles and K complexes</i> ), you can combine this with some long notes and long phrases.
N3 (Stage 3)(15-20% activity)	- low pitches and loud, long phrases ( <i>Low frequency – high amplitude</i> ).
W (wake) (20 -25%)	- play snoring sound or movements

\*\*\* Activity reflect the density of musical events

1. Listen to all of the samples (and the lullaby piece- if you have time) located in the folder “music examples”
2. Try to imitate it
3. The main pentatonic scale is C D F G A. Tones C and F are allways vibrato. All long notes will have different kind of vibrati- feel free to improvise with it. In stage 1 (N1) only use the tone of the pentatonic scale. For other stages you can chose pitches freely but keep the scale and the rule of vibrato in mind ☺

## General symbol in Score

— play the note (the length of the tail is the time you play). The pitches are not defined (please read “3.” above)

• staccato

X: Stop playing

☒ : Head movements of players looking at the player who is “snoring”

☐ Stamp on the floor with your right foot

(☒ lift the hand and arm up and let it fall down naturally)

☐ noise

◻ : less active, music as ambient.

◻◻ : having more movement.



## Open Score:

1. Download and install the MaxMSP software
2. Download and install Maxscore
3. Open the file name: Maxscore in the folder Score -> click **Open editor** (new window will appear)
4. Click **File** in the new window -> **Load score** -> **Choose file** -> “Oblivion proportional.XML” to open. Make sure that the ‘proportional’ mode is activated by toggling the “On” on the bottom of the score, right next to the “Proportional”.



5. Click ●→ to start, || to stop, ◀ to come back the beginning.

